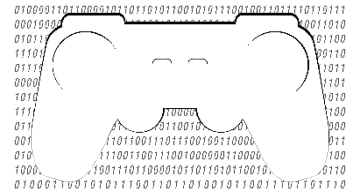**Cameron A. Eidenier**
Cell Phone: 616-558-7689
www.CameronEidenier.com
CameronEidenier@gmail.com

MISSION
Create exciting and memorable experiences through coding.

OVERVIEW
A developer with 4_+ years of experience designing, developing, and implementing applications featuring user interfaces, web databases in screen space, and virtual and augmented reality applications. Proven ability to learn and adapt to new and emerging technologies.

QUALIFICATIONS
C#, JavaScript, Java, HTML 5, CSS, C++, Microsoft Office Suite/Google Suite, Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro

EXPERIENCE
YETi CGI
Developer   Wyoming, MI
   March 2015 – September 2019
- Augmented reality: Video pass-through/SLAM (ARCore/ARKit), GPS position tracking, image tracking, low-energy Bluetooth beacons, head-mounted displays for customers such as Google, Mattel, Grand Rapids Public Museum, IMMY and Fake Love (New York Times company).
- Virtual reality: Experience in VR systems and design including user interface and user comfort.
- Communicating with and demonstrating examples for new and emerging technologies/systems to clients.
- Experience with online analytics and database management, and data visualization.

Contractor/Intern   Wyoming, MI
    January 2015 – March 2015
- Desktop & Mobile VR/AR experimentation.
- Experience in a team development environment.

Meijer   Cascade, MI
Photo/Electronics Clerk
   October 2008 – January 2015
- Experience in photo processing.
- Customer service and problem solving regarding technical issues.

EDUCATION
Ferris State University Digital Animation and Game Design   Grand Rapids, MI
(Bachelors of Applied Science)
Dean's List: Spring 2014, Fall 2013, Spring 2013; award for best Capstone project 2014
Graduated May 7, 2016 Cum Laude (3.56 GPA)

Grand Rapids Community College   Grand Rapids, MI
Dean's List, 2015; President's Club, Fall 2013, Summer 2015 (3.59 GPA)

Award: Eagle Scout in the Boy Scouts of America

Programming examples and references available upon request.